

<p>題名</p>	<p>Automatic Modeling of Japanese Ancient Architectures</p>
<p>掲載雑誌</p>	<p>Proceedings of International Conference on Digital Arts, Media and Technology 2017</p>
<p>著者</p>	<p>Naoki Kondo, Katsuhiko Ikezawa and Masaru Ozeki</p>
<p>概要</p>	<p>We developed a script library for automated modeling of the components of Japanese ancient architectures that can be easily utilized by non-professionals of either computer science or CAD, aiming at the economical 3D modeling of regional heritage sites. Using this library, we could model as a test case one of the earliest Japanese ancient building, Horyuji Jikido, fully automatically.</p>
<p>関連画像</p>	